

10m AIR PISTOL TEAM EVENT

GENERAL INFORMATION (Format of the Event)		
1. Discipline	Pistol	
2. Type of Event	Team (three (3) athletes from each nation.)	
3. Name of Event	Air Pistol Team Men Air Pistol Team Women Air Pistol Team Men Junior Air Pistol Team Women Junior	
4. Number of participants in each Team	A Federation can enter one (1) Team of each gender in each event.	
5. Number of stages	2 stages: • Qualification (consists of 2 parts) • Final (consists of a Bronze Medal Match and a Silver/Gold Medal Match)	
6. Targets	Electronic Scoring Targets for Qualification and the Final.	
7. Tied scores in Qualification	Tied scores for progression to the next stage will be decided according to ISSF Rules.	
8. Scoring in Qualification	Full ring with inner tens (according to ISSF rules)	
9. Malfunctions in Qualification	Malfunctions will be governed according to ISSF Rules.	
10. Qualification part 1	The Team score will be the total of the scores of each Team member in the individual event.	
11. Qualification part 2	The top 8 ranked Teams from Qualification part 1 will tak their places at firing points allocated randomly by softwar according to the Start list, Athletes will be positioned at a designated part of the rang with a reserve firing-point between each Team.	
Call to the line:	The Chief Range Officer (CRO) will command athletes to "Take your positions" ten (10) minutes before the schedule Start time of Part 2.	

	Team scores from Qualification part 1 are not carried forwards to part 2. All Teams start from zero.
Preparation and Sighting Time:	Five (5) minutes for preparation and unlimited sighting shots.
Number of shots to be fired:	Each athlete will fire 20 match shots (total 60 shots per Team), in a time limit of 20 minutes.
	Each athlete fires independently of their Team members.
	The scores of each Team member will be added together and the Team results will be ranked. The four (4) top-ranked Teams will progress to the Finals.
	Teams ranked 1 st and 2 nd will compete against each other in the Gold Medal Match.
	Teams ranked 3 rd and 4 th will compete against each other in the Bronze Medal Match.
12. Final (Medal Matches)	The Final consists of a Bronze Medal Match followed by a Gold/Silver Medal Match. The procedure for conducting both Matches will be the same, with appropriate wording used by the CRO in each case.
	All twelve (12) athletes who qualify for the Final must report to the Finals Range Preparation Area, with all necessary equipment, at least 30 minutes before the scheduled Start Time. A two-point (2) penalty will be deducted from the score of the first competition series if one or two Team members do not report on time. Each Team may be accompanied by one Coach.
	If the Victory Ceremony is scheduled after the Final, all athletes must report with a national team uniform appropriate for a Victory Ceremony. Juries must complete equipment checks during the reporting period and as soon as possible after each athlete reports.
	Athletes in the Bronze Medal Match, or their Coaches, must be allowed to place their equipment on their designated firing- points at least 15 minutes before the scheduled Start time. They must then leave the range to await being called to the line.
	No bags or transport-boxes may be left on the Field of Play.
	No bib numbers will be worn in the Medal Matches.
13. Format of Medal Matches	After athletes have been called to the line, they will be allowed three (3) minutes preparation and sighting time.
	Each round will be fired on command of the CRO, with all athletes firing a single shot in a time limit of 50 seconds.

Scoring	Decimal scoring will be used in the Medal Matches.
	The Team with the highest combined total in each round compared with the other Team in the Match, will score two (2) points. In case of equal scores each Team scores one (1) point.
	The first Team to score 16 points or more will win the Match.
	In case of a tie where both Teams have scored at least 16 points, the Match will continue with one (1) additional shot fired by all three (3) members of each Team to decide the tie. This procedure will be repeated until the tie is broken.
14. Allocation of firing points	For the Bronze Medal Match, the Team ranked third (3 rd) after Qualification Part 2 will take positions on points A1, A2 and A3. The Team ranked fourth (4 th) will take their positions on points B1, B2 and B3.
	For the Gold / Silver Medal Match, the Team ranked first (1st) after Qualification Part 2 will take positions on points A1, A2 and A3. The Team ranked second (2nd) will take their positions on points B1, B2 and B3.
15. Commands of the Chief Range Officer (CR0)	 10 minutes before the published Start time of the Bronze Medal Match, "Athletes to the line". Allow one (1) minute for the athletes to take their positions, then announce, "Three minutes preparation and sighting time, Start". After 2 minutes 30 seconds, "30 seconds" After 3 minutes, "Stop".
	Presentation of Athletes – as per individual Finals. After all presentations are completed: • "Take your positions". After one (1) minute: • "For the first/next competition shot, load-5 secs-Start".
	The CRO may call "Stop" after all athletes have fired. The Team with the highest combined score of each round will be announced, together with the number of points awarded.
	The firing sequence will be repeated until the Medal Match is decided, when the CRO will declare, "The results are final" and announce the Team who are the Bronze Medallists.
	The same format and similar commands will be used for the subsequent Gold / Silver Medal Match.
16. Time outs	A Coach or athlete may request a "Time-out" by raising a hand whilst the announcements are being made after the completion of a round. A "Time out" may be requested by each team once only during the Medal Match. The Coach may approach and
	speak to his athlete(s) on the firing-line for a maximum time of

	thirty (30) seconds.
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	If a "time out" is requested by one Team, a Coach of the other Team may also approach and speak to his athletes at the same time. This does not affect the opportunity of the other Team to subsequently request their own "time-out".
	Timings will be controlled by the Jury Member in Charge.
17. Change Over time between Medal Matches	After at least five (5) minutes, from the end of the Bronze Medal Match, and after those athletes have left the range, the targets have been checked by the RTS Jury and the CRO has declared, "Range clear", athletes for the Gold/Silver Medal Match, or their Coaches, must be allowed to place their equipment on their firing-points. They must then leave the range to await being called to the line.
18. Presentation of Medallists	After the Gold and Silver Medal Match has finished, the athletes must be joined on the Field of Play by the Bronze medallists and line up for official photographs and announcements, as in the Individual Finals.
19. Malfunctions in Medal- Matches	Malfunctions in Medal Matches will be governed according to ISSF Rules (only one (1) malfunction will be allowed for each Team during each of the Medal Matches).
	Athletes may be allowed one (1) minute to repair or replace a malfunctioning firearm to permit the Medal Matches to continue without unnecessary delay.
20. Penalties	In Qualification Part 2, any shot fired before the command "Preparation and sighting time start" or after the command "Stop", will be annulled and a two (2) point penalty will be applied to the first Match shot of the offending athlete.
	In the Medal matches, any shot taken before the command
	"Start", or after the command "Stop" will count as a zero. Any other penalties will be applied according to ISSF rules.
21. National identification, dress- code	The athletes from each nation should wear shooting clothes of same design and colour decisions.
	They must display their National identification on their shooting clothing as follows:
	The name of the country designated by 3 letters as determined by the IOC on the sleeve of the T-shirt/ sports jacket on the side which is turned to the audience and on the back at the upper part of T-shirt or jacket.
22. Finals Production, Music & Spectator Activity	During the Qualification rounds and the Medal Matches, music should be played.
	The Technical Delegate must approve the music program.

	Enthusiastic audience support is encouraged and is recommended during the Medal Matches.
23. Irregular cases	ISSF General Technical Rules will apply to matters not mentioned in the above paragraphs.
	Irregular or disputed matters will be decided by the Jury according to General Technical Rules for each event.