ISSF

## SKEET TEAM EVENT

| GENERAL INFORMATION (Format of the Event) |  |
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| 1. Discipline: | Shotgun |
| 2. Type of Event: | Team (three (3) athletes from each nation.) |
| 3. Name of Events | Skeet Team Men <br> Skeet Team Men Junior <br> Skeet Team Women <br> Skeet Team Women Junior |
| 4. Team Composition | The Teams must be composed of three (3) members, of the same nation. All Team members should wear the same competition clothing with national colours and identification (ISSF Rules). In the Qualification stages the athletes, will wear the bib numbers of the individual competition. New bib numbers will be issued for the Final (Medal Matches) after the Qualification ranking is established, as per section 9 below. |
| 5. Team Entries | Nations may enter a maximum of one Team in one Championship Team event, as per ISSF entry rules. Team members may be changed for other athletes registered in the Championship not later than on the day before the pre event training day of the individual qualification competition. |
| 6. Competition Format | The event will be conducted in two stages, as follows: <br> a. QUALIFICATION STAGE <br> Composed of two (2) parts as follows: <br> Part 1: The normal qualification of the individual event composed of 125 targets ( 5 rounds $X 25$ ). <br> Part 2: Additional 50 targets (2 rounds $X 25$ ) shot on the day of the Team event (normally the day after the last day of the individual event). <br> - Total number of targets for each athlete 175 ( $25 \times 7$ rounds) |


|  | Total number of targets for each Team 525 (175 X 3 members) <br> b. FINAL STAGE <br> Consisting of a Bronze and a Gold/Silver Medal Matches. |
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| 7. Squads in Qualification | a. Part 1: The members of the Teams in the Qualification of the individual event (125 targets $-25 \times 5$ rounds) will be squaded, as per Rules. <br> b. Part 2: New squading will be prepared by random draw, under the supervision of the Jury, by the Results provider or the RTS office, for the additional 50 targets ( 2 normal rounds $X$ 25) shot on the day of the Team competitions (normally the day after the last day of the individual event). The three members of each Team must be squadded to fire next to each other on the same squad. <br> c. Whenever possible the Teams will shoot on the same ranges. |
| 8. Ranking after Qualification \& Procedure to Qualify in the Final | a. After the end of the Qualification stages, the Teams will be ranked in descending order by the combined total results of the three (3) members of each Team 3X175=525 targets, as per ISSF Rules. <br> b. If two or more Teams are tied for any position from $1^{\text {st }}$ to $4^{\text {th }}$ place, their qualification ranking must be decided by a shoot-off as per section 12 below. In case of more than one shoot-off, lower position shoot-offs must be shot first, followed by higher position shoot offs. <br> c. In case of tied scores ranking $5^{\text {th }}$ place and below, not decided by a shoot off, the Teams will be ranked according to their results as per ISSF Rules (Team Ties). <br> d. The top four (4) Teams will qualify to compete in the Final (Medal Matches). <br> e. Teams in places 1 and 2 will qualify for the Gold/Silver Medal Match, Teams in places 3 and 4 will qualify for the Bronze Medal Match. |
| 9. Allocation of New Bib Numbers after | a. After the Qualification stages and any eventual |


| Qualification and any eventual Shoot-Offs | shoot-offs, the four (4) Teams which will qualify for the Final (Medal Matches - Gold/Silver \& Bronze) will be allocated new bib numbers on the basis of their final qualification ranking. <br> b. The athletes of the Team in place 1 will receive bib numbers $1_{1}, 1_{2}$ and $1_{3}$. The athletes of the Team in place 2 will receive bib numbers $2_{1}, 2_{2}$ and 23. The athletes of the Team in place 3 will receive bib numbers $3_{1}, 3_{2}$ and $3_{3}$ and the fourth Team will receive $4_{1}, 4_{2}$ and $4_{3}$. <br> c. The bib numbers must also bear the IOC abbreviation of the nation of each Team. <br> d. Example of the Finalists bib numbers: |  |  |  |  |  |  |  |  |  |  |  |
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|  | USA <br> 11 | USA <br> 12 | USA <br> 13 |  | 1 TA | 17 A <br> 23 | KOR 31 | KOR 32 |  |  |  |  |
| 10. The Final (Medal Matches - GOLD/SILVER \& BRONZE) | Competition Procedures <br> a. The Bronze Medal Match will be shot first, followed by the Gold/Silver Medal Match, on the Finals range. <br> b. The athletes or Coaches/Team officials of all Teams that qualify for the Medal Matches must report for cartridge control, at the designated reporting area, at least thirty (30) minutes before the scheduled Start Time of the Bronze Medal Match. At this time the Jury will distribute also the bib numbers. <br> c. Each Team Coach will be responsible to designate the bib numbers to each of his Team members. <br> d. Bronze Medal Match athletes must report to the Finals Range at least fifteen (15) minutes before the Start Time of the Match. <br> e. Gold/Silver Medal Match athletes must report at the time of the first double of the Bronze Medal Match. <br> f. Juries must complete cartridge control and equipment checks during the reporting periods. <br> g. A one-point (1) penalty will be deducted from the score of the first hit target of the first team athlete, if a Team's cartridges are not presented for cartridge control at the stipulated time ( 30 minutes before start time) or if any of |  |  |  |  |  |  |  |  |  |  |  |


|  | the Team members do not report on tim |
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| 11. Number of Targets in the Final (Medal Matches) | a. Up to six (6) series of 4 targets ( 2 doubles), each athlete on stations $3,4 \& 5$ : <br> Maximum 24 targets each athlete, as follows: <br> $1^{\text {st }}$ series - Station 3: 1 normal and 1 reverse double <br> $2^{\text {nd }}$ series - Station 4: 1 normal and 1 reverse double <br> $3^{\text {rd }}$ series - Station 5: 1 normal and 1 reverse double <br> $4^{\text {th }}$ series - Station 3: 1 normal and 1 reverse double <br> $5^{\text {th }}$ series - Station 4: 1 normal and 1 reverse double <br> $6^{\text {th }}$ series - Station 5: 1 normal and 1 reverse double <br> b. In the $1^{\text {st }}$ series (station 3 ) the athletes of the Team with the higher-ranking position will shoot first in bib number order (one behind the other) followed by the athletes of the $2^{\text {nd }}$ Team who will lined up behind the athletes of the first Team and shoot second in bib number order. <br> c. The same sequence will be followed in the $3^{\text {rd }}$ series (station 5 ) and in the $5^{\text {th }}$ series (station 4). <br> d. In the $2^{\text {nd }}$ series (station 4 ), $4^{\text {th }}$ series (station 3 ) and $6^{\text {th }}$ series (station 5 ) the athletes of the $2^{\text {nd }}$ Team will shoot first in bib number order, while the athletes of the $1^{\text {st }}$ Team (higher ranking position) will shoot second in bib number order. <br> e. After each series (station) the Team with the highest number of hit targets out of the total score of 12 targets ( 3 athletes X 4 targets $=12$ ) will receive 2 points and if the results are equal, then each Team will receive 1 point. The points of each series will be carried forward to the next series. <br> f. The scores (number of hit targets), however, of each series (station) will not be carried forward to the next series. The scores of each series (station) will start from zero. Only the points earned by each Team will be cumulative. <br> g. The Team that earns six (6) points first, wins the Match. |


|  | h. If at the end of the $6^{\text {th }}$ series (station 5) the two <br> Teams have the same number of points, then <br> the winner will be decided by a shoot-off, <br> immediately after the end of the 6th series, as <br> per section 12 below. |
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| i.After the Referee has given the signal to <br> "START" or after the previous athlete has left <br> the station, the next athlete must occupy the <br> station within ten (10) seconds. |  |
| j. The athlete must stand with both feet entirely <br> within the station boundaries, take his position, <br> load the gun, adopt the "READY" position and  <br> call for the targets (double) in the required  |  |
| sequence for the station. The maximum total |  |
| time allowed to call for the targets (two doubles) |  |
| on each station is thirty (30) seconds, after the |  |
| athlete has occupied the station. |  |


|  | Team shooting at a normal double. This procedure will continue with the designated Team members shooting in alternate order (at normal and reverse doubles) until the tie is broken. <br> e. Test fire and observation of targets before shooting will be allowed. |
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| 13. Shoot- off Procedures after Medal Matches | a. The starting positions in the shoot-offs after Medal Matches will be decided by the bib number of each Team (the team with the lowest bib number will shoot first). The Team members of each Team with bib number 1 will shoot first. The athletes with bib number 2 will shoot second and the athletes with bib number 3 will shoot third, as per shoot-off shooting sequence. The shooting order of the members of each Team will remain the same throughout the shoot-off. <br> b. The athletes with bib number 1 of each Team must line up behind station 3 and shoot at a regular double. If the tie is not broken, the same procedure will continue with the athletes with bib number 2 of each Team shooting at a reverse double and if the tie continues then the third member of each Team with bib number 3 will shoot from the same station at a regular double. If the tie is not broken, the same procedure will continue with the Team members shooting alternately in bib number order on successive stations ( $4,5,3$, etc.) until the tie is broken. <br> c. In the shoot-offs after Medal Matches, there will be no test firing and no targets will be observed by the athletes before shooting. |
|  | a. After the Referee has given the signal to "START" or after the previous athlete has left the station, the next athlete must occupy the station within ten (10) seconds. <br> b. The athlete must stand with both feet entirely within the station boundaries, take his position, load the gun, adopt the "READY" position and call for the targets (double). The maximum total time allowed to call for the targets (double) is fifteen (15) seconds after the athlete has occupied the station. |


|  | c. Preparation time limits must be monitored by an electronic timing device that must be managed by a Referee selected from among the appointed Referees. |
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| 14. Coaching | a. During the Qualification and the Final (Medal Matches) non-verbal Coaching is allowed (per ISSF Rules). <br> b. During the Final after the end of each series (station) there will be one (1) minute break during which the Coaches may approach and speak to their athletes, on the shooting stations. <br> c. The Jury-Member-in-Charge must control the time. <br> d. The Announcer may make commentary during the breaks. |
| 15. Presentation of Medallists | The Gold and Silver Medallists will be joined on the Field of Play by the Bronze Medallists and line up, as in the Individual Finals, for official photographs and announcements. |
| 16. Malfunctions | a. Malfunctions in the Qualification stage will be decided according to ISSF Rules <br> b. Malfunctions during Final (Medal Matches) will be decided according to ISSF Rules, noting that the allowance of a maximum of two (2) malfunctions during a Final, including any shoot-offs, whether or not an athlete has tried to correct the malfunction, applies to the whole team. |
| 17. Protests | a. Protests during the Qualification stage will be decided according to ISSF Rules. <br> b. Protests during the Final (Medal Matches) will be decided according to ISSF Rules. Note: If a VAR system is used then the applicable VAR rules for the individual Finals will apply. |
| 18. Special Equipment \& and Finals Officials | Details can be found in the ISSF Rules. |
| 19. Finals Production, Music \& Spectator Activity | During the Final (Medal Matches), music must be played and spectators will be encouraged to support and cheer for their favorite Teams. See ISSF Rules. |


|  | The Technical Delegate should approve the music <br> programme. Enthusiastic audience support is encouraged <br> and is recommended during the Medal Matches. |
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| 20. Procedure for conducting <br> the Finals | Details can be found in the ISSF Rules. |
| 21. Type of Clay Targets | Normal for Qualification and flash targets for the Final <br> (Medal Matches). The Final (Medal Matches) must be <br> conducted on the Finals Range. |
| 22. Irregular or disputed cases | Any irregular or disputed cases or rulings not covered in <br> the the ISSF Rules, will be decided by the Jury on the <br> basis of the ISSF General Technical Rules and ISSF <br> Shotgun Rules or any other relevant ISSF Rules. |
| 23. National identification, | The athletes from each nation should wear shooting <br> clothes of same design and colour decisions. <br> dress-code |
| They must display their National identification on their |  |
| shooting clothing as follows: |  |
| The name of the country designated by three (3) letters |  |
| as determined by the IOC on the pocket of the shooting |  |
| vest on the side which is turned to the audience and on |  |
| the back of its upper part. |  |

