ISSF
TRAP TEAM EVENT

| GENERAL INFORMATION (Format of the Event) |  |
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| 1. Discipline | Shotgun |
| 2. Type of Event | Team (three (3) athletes from each nation.) |
| 3. Name of Events | Trap Team Men <br> Trap Team Men Junior <br> Trap Team Women Trap Team Women Junior |
| 4. Team Composition | The Teams must be composed of three (3) members, of the same nation. All team members should wear the same competition clothing with national colours and identification (ISSF Rules). In the Qualification stages the athletes, will wear the bib numbers of the individual competition. New bib numbers will be issued for the Final (Medal Matches) after the Qualification ranking is established, as per section 9 below. |
| 5. Team Entries | Nations may enter a maximum of one Team in one Championship Team event, as per ISSF entry rules. Team members may be changed for other athletes registered in the Championship not later than on the day before the pre event training day of the individual qualification competition. |
| 6. Competition Format | The event will be conducted in two stages, as follows: <br> a. QUALIFICATION STAGE <br> Composed of two (2) parts as follows: <br> Part 1: The normal qualification of the individual event composed of 125 targets (5 rounds X 25). <br> Part 2: Additional 50 targets (2 normal rounds $X 25$ ) shot on the day of the Team competitions (normally, the day after the last day of the individual event). <br> - Total number of targets for each athlete 175 ( $25 \times 7$ rounds) |


|  | Total number of targets for each Team 525 (175 X 3 members) <br> b. FINAL STAGE <br> Consisting of a Bronze and a Gold/Silver Medal Matches. |
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| 7. Squads in Qualification | a. Part 1: The members of the Teams in the normal qualification of the individual event (125 targets -5 rounds $X 25$ ) will be squaded, as per ISSF Rules. <br> b. Part 2: New squading will be prepared by random draw, under the supervision of the Jury, by the Results provider or the RTS office, for the additional 50 targets ( 2 rounds $\times 25$ ) shot on the day of the Team competitions (normally the day after the last day of the individual event). The three members of each Team must be squaded to fire next to each other on the same squad. <br> c. Whenever possible the Teams will shoot on the same ranges. However, all the athletes must shoot the same schemes. |
| 8. Ranking after Qualification \& Procedure to Qualify in the Final | a. After the end of the Qualification stages, the Teams will be ranked in descending order by the combined total results of the three (3) members of each Team 3X175=525 targets, as per ISSF Rules. <br> b. If two or more Teams are tied for any position from $1^{\text {st }}$ to $4^{\text {th }}$ place, their qualification ranking must be decided by a shoot-off as per sections 12 \& 14 below. In case of more than one shootoff, lower position shoot-offs must be shot first, followed by higher position shoot offs. <br> c. In case of tied scores ranking $5^{\text {th }}$ place and below, not decided by a shoot off, the Teams will be ranked according to their results as per ISSF Rules (Team Ties). <br> d. The top four (4) Teams will qualify to compete in the Final (Medal Matches). <br> e. Teams in places 1 and 2 will qualify for the Gold/Silver Medal Match, Teams in places 3 and 4 will qualify for the Bronze Medal Match. |
| 9. Allocation of New Bib | a. After the Qualification stages and any eventual |



|  | members do not report on time. |
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| 11. Number of Targets in the Final (Medal Matches) | a. Up to five (5) series of five (5) targets each series. During each series, each Team will shoot fifteen (15) targets ( 5 targets X 3 athletes $=15$ targets). Maximum twenty-five (25) targets each athlete ( 75 targets each Team). <br> b. During each series, the sequence of the fifteen (15) targets of each Team will be composed of one (1) left, one (1) right and one (1) center target from each station. <br> c. The target shot by each member of each Team, from each station, during one series, will be random (left, right or center). <br> d. In the $1^{\text {st }}$ series the athletes of the Team with the higher-ranking position will occupy shooting stations 1, 2 and 3 in bib number order. The athletes of the $2^{\text {nd }}$ Team will occupy shooting stations 4,5 and 6 in bib number order. <br> e. The same sequence will be followed in series 3 and 5. <br> f. In series 2 and 4 the athletes of the $2^{\text {nd }}$ Team will occupy stations 1,2 and 3 in bib number order, while the athletes of the $1^{\text {st }}$ Team (higher ranking position) will occupy shooting stations 4,5 and 6 in bib number order. <br> g. After each series of 5 targets the Team with the highest number of hit targets out of the total score of 15 targets ( 3 athletes X5 targets = 15) , will receive 2 points and if the results are equal, then each Team will receive 1 point. The points of each series will be carried forward to the next series. <br> h. The scores (number of hit targets), however, of each series will not be carried forward to the next series. The scores of each series will start from zero. Only the points earned by each Team will be cumulative <br> i. The Team that earns six (6) points first, wins the Match. |


|  | j. If at the end of the $5^{\text {th }}$ series the two Teams have the same number of points, then the winner will be decided by a shoot-off, immediately after the end of the $5^{\text {th }}$ series, as per sections $13 \& 14$ below. <br> k. Only one (1) shot is permitted at each target (see ISSF Rules). <br> I. An athlete must take his/her position, close the gun and call for the target within twelve (12) seconds after the previous athlete has fired at a regular target and has opened the gun and the result is registered, or after the Referee has given the command "START". <br> m. Preparation time limits must be monitored by an electronic timing device that must be managed by a Referee selected from among the appointed Referees. |
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| 12. Shoot- off Procedures after Qualification | a. The starting positions of the Teams in the shoot-offs, after Qualification, will be decided by the interim Qualification ranking of each Team (highest ranking team to shoot first). Each team Coach must designate the shooting order of the three members of his Team (who will shoot first, second and third). <br> b. In case of a tie with perfect scores or a tie with the same scores that cannot be broken by the count back rule, the shooting order of the teams in the shoot-offs shall be determined by drawing lots. <br> c. Test fire and observation of targets before shooting will be allowed, according to ISSF Rules. |
| 13. Shoot - off Procedures after Medal Matches | a. The starting positions in the shoot-offs after Medal Matches will be decided by the bib number of each Team (the Team with the lowest bib number will shoot first). The Team members of each Team with bib number 1 will shoot first. The athletes with bib number 2 will shoot second and the athletes with bib number 3 will shoot third, as per shoot-off shooting sequence below. The shooting order of the members of each Team will remain the same throughout the shoot-off. |


|  | b. In the shoot-offs after Medal Matches, there <br> will be no test firing and no targets will be <br> observed by the athletes before shooting. |
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| 14. Shoot-off target shooting <br> sequences | a. Station 1 left target, Station 2 right target, <br> Station 3 left target, Station 4 right target, <br> Station 5 left target, then Station 1 again this <br> time shooting at a right target and so on; |
| b. All the members of each tied Team will |  |
| participate in the shoot-off, in sequence. |  |


|  | b. During the Final (Medal Matches) after the end of each 5 -target series there will be one (1) minute break during which the Coaches may approach and speak to their athletes, on the shooting stations. <br> c. The Jury-Member-in-Charge must control the time. <br> d. The Announcer may make commentary during the breaks. |
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| 16. Presentation of Medallists | The Gold and Silver Medallists will be joined on the Field of Play by the Bronze Medallists and line up, as in the Individual Finals, for official photographs and announcements. |
| 17. Malfunctions | a. Malfunctions in the Qualification stage will be decided according to ISSF Rules <br> b. Malfunctions during Final (Medal Matches) will be decided according to ISSF Rules, noting that the allowance of a maximum of two (2) malfunctions during a Final, including any shoot-offs, whether or not an athlete has tried to correct the malfunction, applies to the whole team. |
| 18. Protests | a. Protests during the Qualification stage will be decided according to ISSF Rules. <br> b. Protests during the Final (Medal Matches) will be decided according to ISSF Rules. Note: If a VAR system is used then the applicable VAR rules for the individual Finals will apply. |
| 19. Special Equipment \& and Finals Officials | Details can be found in the ISSF Rules. |
| 20. Finals Production, Music \& Spectator Activity | During the Final (Medal Matches), music must be played and spectators will be encouraged to support and cheer for their favorite teams. See ISSF Rules. <br> The Technical Delegate should approve the music programme. Enthusiastic audience support is encouraged. |
| 21. Procedure for conducting the Finals | Details can be found in the ISSF Rules. |
| 22. Type of Clay Targets | Normal for Qualification and flash targets for the Final (Medal Matches). The Final (Medal Matches) must be |


|  | conducted on the Finals Range. |
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| 23. Irregular or disputed cases | Any irregular or disputed cases or rulings not covered in <br> the the ISSF Rules, will be decided by the Jury on the <br> basis of the ISSF General Technical Rules and ISSF <br> Shotgun Rules or any other relevant ISSF Rules. |
| 24. National identification, <br> dress-code | The athletes from each nation should wear shooting <br> clothes of same design and colour decisions. <br> They must display their National identification on their <br> shooting clothing as follows: |
| The name of the country designated by three (3) letters |  |
| as determined by the IOC on the pocket of the shooting |  |
| vest on the side which is turned to the audience and on |  |
| the back of its upper part. |  |

